

Main

Frank E Lahr

COLLABORATORS

	<i>TITLE :</i> Main		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY	Frank E Lahr	February 12, 2023	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	Main	1
1.1	ImageFX-AWeb Transfer_Anim.ifx guide	1
1.2	install	2
1.3	intro	2
1.4	tam	2
1.5	icon	2

Chapter 1

Main

1.1 ImageFX-AWeb Transfer_Anim.ifx guide

A HELP GUIDE FOR THE ImageFX-AWeb Transfer_Anim.ifx rexx scripts v0.75

TABLE OF CONTENTS:

[Installation](#)

[Intro to Transfer_Anim.ifx](#)

[Transfer_Anim.ifx](#)

[The Icon](#)

Visual Tnt E-Mail: vtnt@newnorth.net

N4596 Hwy. S Web Page: <http://www.newnorth.net/~vtnt>

Bryant, WI 54418 USA

Please feel free to contact me about your thoughts concerning this program, problems, bugs... presents :) This is just a small gift (freeware) to the people who use the Amiga.

More will come.

Frank Lahr Programmer

Dan Lahr Assitant Programmer

ImageFX-AWeb Transfer_Anim.ifx v0.75

(c) Copyright 1996 Frank Lahr. All Rights Reserved.

ImageFX-AWeb Transfer_Anim.ifx v0.75 rexx script are provided free of charge. It may be copied freely via ftp or web sites as long as the whole archive remains intact and no part is modified in any way.

Distribution via other means requires prior permission (which might normally be granted free of charge for "freeware compilation" disks or CDs).

ImageFX-AWeb Transfer_Anim.ifx v0.75 rexx scripts are provided "as-is"; no warranties, either implied or expressed, are made regarding the viability of the program. The entire risk of the use of AWeb-IFX_TAM v0.75 is carried by the user. If you don't agree to this license, you must not use it and delete all associated files immediately.

1.2 install

The Installation of ImageFX-AWeb Transfer_Anim.ifx rexx scripts is very simple; you can put it anywhere you want. But for easier accessability, you should put it in your "ImageFX:rexx" directory.

And you need to put "ViewT" in your "C:" assign/directory. This program will make all the needed tooltypes in your def_transfer.info icon. ViewT was made by Phil Dietz and is included with my Transfer_Anim.ifx script.

1.3 intro

An Introduction to ImageFX-AWeb Transfer_Anim.ifx:

ImageFX-AWeb Transfer_Anim.ifx v0.75 is an easy way to make your transfer anim for AWeb. Instead of manually using a paint or graphics effects program to make the file image for the transfer anim, you can use Image FX-AWeb Transfer_Anim.ifx to do all the tedious stuff. This program will also make the icon with the correct tool-types.

First off, you need ImageFX. ImageFX-AWeb Transfer_Anim.ifx uses ImageFX to composite the images you made for the anim.

Secondly, you need a couple of images.

The ImageFX-AWeb Transfer_Anim.ifx 1.0 were tested on a A4000 '040 warped with ImageFX 2.6 and on Workbench 3.0 . I have not tested this program on any other machine at this time or other software stated. But it should run with a lesser ImageFX program 8|.

1.4 tam

Transfer_Anim.ifx

This rexx script for ImageFX creates a transfer anim for aweb by compositing multiple images to the right, to make a single image file.

Just select an image from a sequence of images and everything is taken care of from there. This script will make an icon and place it into "Ram:".

1.5 icon

The TransferAnim Icon:

When you "Composite" the images, the Transfer_Anim.ifx will save an icon with the appropriate tooltypes which it got from the first loaded image file. And the tooltypes are:

SIZE=width,height

This defines the width and height of each animation frame, in pixels.

FIRST=left,top

Defines the top left corner of the first animation frame.

FRAMES=number

This is the total number of frames in the animation. After the last frame the first one is used again.

DELTA=delta_x,delta_y

This is the amount to add to the current x and y coordinates to get to the next frame.

REST=left,top

Defines the top left corner of the rest image, that is displayed if no transfer is going on. This tooltip is optional. If you don't specify it, the animation gadget will be empty at rest.

Adjust the tooltips if needed, otherwise the tooltips and the transfer-anim are in working order as is. See the AWeb documentation for more information concerning transfer-anim's.